

## COURSE GLOSSARY

# Introduction to Data Visualization with ggplot2

**Aesthetic mapping (Aesthetic):** The assignment of data variables to visual properties (such as x position, y position, color, size, shape, or alpha) so values are encoded on visual scales

**Alpha (alpha-blending):** The transparency aesthetic that controls the opacity of plot elements to help reveal overlapping data and convey density

**Attribute:** A fixed visual setting provided directly in a geom (for example `color = "red"` or `size = 2`) that sets appearance rather than mapping a data column to a visual property

**Data (as a grammatical element):** The dataset or data frame that supplies the variables and observations to be plotted, and which can be inherited or overridden by individual layers

**Data visualization:** The practice of representing data graphically to reveal patterns, trends, and relationships so that viewers can analyze and communicate findings efficiently and accurately

**element\_blank:** A theme setting that removes a specific non-data element from a plot entirely so it is not drawn (commonly used to simplify or declutter visuals)

**Explanatory visualization:** A carefully designed, often labor-intensive graphic created to communicate specific insights or stories to a broader or non-specialist audience

**JSON (JavaScript Object Notation):** A lightweight, text-based, schema-less format for representing structured data as nested key-value pairs, commonly used by APIs and configuration files

**Exception (Error):** A runtime event indicating that something went wrong in code execution (often called an error), which, if unhandled, will terminate the program

**Geom (Geometry layer):** The layer that defines the geometric object used to represent data (such as points, bars, lines, or ribbons) and is implemented in ggplot2 via `geom_` functions

**geom\_bar:** A geom that, by default, counts observations in each category mapped to the x-axis (uses `stat = "count"`), whereas `geom_col` plots bar heights directly from a provided y value without recounting

**geom\_histogram:** A geom that bins a single continuous x variable and draws bars to show the frequency or count per bin, implemented with an underlying `stat` (`stat_bin`)

**geom\_point:** The ggplot2 geometry that draws individual points for x–y data and commonly accepts aesthetics like color, shape, size, and alpha

**Grammar of Graphics:** A conceptual framework that treats plots as compositions of layered grammatical elements (e.g., data, aesthetics, geoms, scales, themes) which together specify how data is mapped to visual forms

**Jitter:** A specific position adjustment that adds small random noise to point coordinates to reduce overplotting and reveal point density in discrete or rounded data

**Log transformation:** A data transformation that replaces values with their logarithm to reduce skew, stabilize variance, or linearize multiplicative relationships for clearer plotting and modeling

**Outlier:** An observation with an unusually large or small value that can strongly influence summary statistics or fitted models and may require inspection, transformation, or exclusion

**Overplotting:** The visual problem that occurs when many points overlap in a plot, obscuring data structure and density and requiring remedies such as jittering, alpha transparency, or alternative geoms

**Position adjustments:** Methods that change how overlapping or categorical elements are placed (for example `identity`, `dodge`, `stack`, `fill`, `jitter`, or `nudge`) to improve readability and avoid visual ambiguity

**Scale (scale functions):** Functions (`scale_*`) that control how data values are translated to visual values, including options like `limits`, `breaks`, `labels`, `expand`, and custom palettes to adjust axes and aesthetic ranges

**Stat (statistic) layer:** The component that performs statistical transformations (for example binning, counting, or smoothing) before plotting, often invoked implicitly by specific geoms like `geom_histogram` (`stat_bin`).

**Theme (Themes layer):** The layer that controls all non-data ink (text, lines, and rectangles) such as fonts, grid lines, axis appearance, and legend positioning to produce consistent, publication-quality styling